

ROSHEL AMURUZ

3D Modeler & CG Artist

NEW YORK,
NEW YORK

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Roshel is an award nominated CG Artist, Junior 3D Modeler, and Alumni Award Winning Director for her short film, Cariño. She is experienced in working with several teams to create/deliver both photorealistic and stylized CG assets. These assets have been for animated feature series/films starring on Disney+ and Netflix. Continuing on her path in the industry, she loves educating others about animation by attending university panels and mentoring students from her Alum school, the School of Visual Arts.

EXPERIENCE

Netflix Animation Studios

CG Generalist and Modeler · March 2022 - July 2024

- Collaborated effectively with various creative teams to translate 2D conceptual designs into 3D models, props, and sets for film and series production.
- Contributed to two unannounced projects created and directed by Guillermo Del Toro and helped asset check one animated series "Thelma the Unicorn".
- Took charge in asset-checking CG assets and sets sent by vendors to be made ready for production.
- Set Dressed multiple sets to be used for previs and layout within production.

Icon Creative Studio

Junior Modeler and Texture Artist · August 2021 - March 2022

- Worked with various clients to create CG assets for shows produced by Disney Jr. and Lucasfilm and shown within Disney+ streaming.
- Translated 2D conceptual designs into 3D models, props, and sets along with texturing and shading for series production.
- Managed multiple projects and tasks simultaneously to meet with client deadlines and expectations.
- Set Dressed multiple sets to be used for previs and layout within production.

School of Visual Arts

MARS Mentor · September 2020 - May 2021

- Actively engaged with undergrad students to share knowledge and mentor the skill of 3D Modeling on a weekly basis.
- Participated with students in creating fun personal projects that will benefit them with their career in animation.
- Offered critiques and feedback on personal and school work while teaching the animation pipeline

NOTABLE PROJECTS

Unannounced Animated Feature Netflix

- Guillermo Del Toro Project

Young Jedi Adventures (2023)

Lucasfilm

- Icon Studios

Unannounced Animated Event Series Netflix

- Guillermo Del Toro Project

Season 3 of TOTS (2023)

Disney Jr.

- Icon Studios

EDUCATION

School of Visual Arts

Bachelor's in Computer Art
2017-2021

Studied courses in
Animation, VFX, and Digital
Computer Graphics

TECHNICAL SKILLS

- Autodesk Maya
- ZBrush
- Substance Painter/ Designer
- Adobe After Effects
- Blender
- Speedtree
- Nuke

AWARDS

Cariño Animated Short Film

SVA Alumni Award 2021

Nominee for American Pavilion
Emerging Filmmaker Showcase
at the Cannes Film Festival 2021

The Rookie Awards 2021

Drafted for Best 3D Animation

REFERENCES

Available on request.

R.A.

THANK YOU FOR TAKING THE TIME TO READ MY RESUME. IF YOU HAVE ANY
QUESTIONS, PLEASE REACH OUT.

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